

$$3. \mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 1 & 0 \\ 0 & 2 & 3 \end{vmatrix} = 3\mathbf{i} - 3\mathbf{j} + 2\mathbf{k}$$

$$5. \mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & -2 & 1 \\ 3 & 1 & -2 \end{vmatrix} = 3\mathbf{i} + 5\mathbf{j} + 7\mathbf{k}$$

$$15. \mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -3 & 1 & -2 \\ 1 & 1 & 1 \end{vmatrix} = 3\mathbf{i} + \mathbf{j} - 4\mathbf{k}, \text{ so the required unit vectors are } \pm \left(\frac{3\mathbf{i} + \mathbf{j} - 4\mathbf{k}}{\sqrt{9 + 1 + 16}} \right); \text{ that is, } \pm \frac{\sqrt{26}}{26} (3\mathbf{i} + \mathbf{j} - 4\mathbf{k}).$$

19. For $P(1, -1, 2)$, $Q(2, 3, 1)$, and $R(-2, 3, 4)$, $\overrightarrow{PQ} = \mathbf{i} + 4\mathbf{j} - \mathbf{k}$ and $\overrightarrow{PR} = -3\mathbf{i} + 4\mathbf{j} + 2\mathbf{k}$,

$$\text{so } \overrightarrow{PQ} \times \overrightarrow{PR} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 4 & -1 \\ -3 & 4 & 2 \end{vmatrix} = 12\mathbf{i} + \mathbf{j} + 16\mathbf{k}, \text{ so the area of } \triangle PQR \text{ is}$$

$$\frac{1}{2} |\overrightarrow{PQ} \times \overrightarrow{PR}| = \frac{1}{2} |12\mathbf{i} + \mathbf{j} + 16\mathbf{k}| = \frac{1}{2} \sqrt{144 + 1 + 256} = \frac{\sqrt{401}}{2}.$$

$$27. \mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \begin{vmatrix} 1 & 1 & 0 \\ 0 & 1 & -2 \\ 1 & 2 & 3 \end{vmatrix} = 5 \Rightarrow V = |\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})| = |5| = 5$$

29. For $P(0, 0, 0)$, $Q(3, -2, 1)$, $R(1, 2, 2)$, and $S(1, 1, 4)$, $\overrightarrow{PQ} = \langle 3, -2, 1 \rangle$, $\overrightarrow{PR} = \langle 1, 2, 2 \rangle$, and $\overrightarrow{PS} = \langle 1, 1, 4 \rangle$, so

$$\overrightarrow{PQ} \cdot (\overrightarrow{PR} \times \overrightarrow{PS}) = \begin{vmatrix} 3 & -2 & 1 \\ 1 & 2 & 2 \\ 1 & 1 & 4 \end{vmatrix} = 21. \text{ Thus, } V = |\overrightarrow{PQ} \cdot (\overrightarrow{PR} \times \overrightarrow{PS})| = |21| = 21.$$

54. Let $\mathbf{v} = a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$ be a vector in the desired direction. Since \mathbf{v} lies in the plane determined by $\mathbf{a} = \mathbf{i} + 3\mathbf{j} + 2\mathbf{k}$ and

$$\mathbf{b} = -\mathbf{i} + 2\mathbf{j} + 4\mathbf{k}, \mathbf{v}, \mathbf{a}, \text{ and } \mathbf{b} \text{ are coplanar, so } \mathbf{v} \cdot (\mathbf{a} \times \mathbf{b}) = 0 \Rightarrow \mathbf{v} \cdot (\mathbf{a} \times \mathbf{b}) = \begin{vmatrix} a & b & c \\ 1 & 3 & 2 \\ -1 & 2 & 4 \end{vmatrix} = 8a - 6b + 5c = 0 \quad (1). \text{ Also,}$$

\mathbf{v} is perpendicular to $\mathbf{c} = 3\mathbf{i} - \mathbf{j} + 2\mathbf{k}$, so $\mathbf{v} \cdot \mathbf{c} = 0 \Rightarrow \mathbf{v} \cdot \mathbf{c} = (a\mathbf{i} + b\mathbf{j} + c\mathbf{k}) \cdot (3\mathbf{i} - \mathbf{j} + 2\mathbf{k}) = 3a - b + 2c = 0 \quad (2)$. Solving

the system $\left. \begin{array}{l} 8a - 6b + 5c = 0 \\ 3a - b + 2c = 0 \end{array} \right\}$ for a and b in terms of c gives $a = -\frac{7}{10}c$ and $b = -\frac{1}{10}c$, so $\mathbf{v} = -\frac{7}{10}c\mathbf{i} - \frac{1}{10}c\mathbf{j} + c\mathbf{k}$.

We may take $c = -10$. Then the vector $\mathbf{w} = 7\mathbf{i} + \mathbf{j} - 10\mathbf{k}$ also satisfies the requirements, and the desired unit vector is

$$\mathbf{u} = \frac{\mathbf{w}}{|\mathbf{w}|} = \frac{1}{5\sqrt{6}}\mathbf{w} = \frac{\sqrt{6}}{30}(7\mathbf{i} + \mathbf{j} - 10\mathbf{k}) = \frac{7\sqrt{6}}{30}\mathbf{i} + \frac{\sqrt{6}}{30}\mathbf{j} - \frac{\sqrt{6}}{3}\mathbf{k}.$$

55. If $\mathbf{a} = \langle -1, a, 3 \rangle$ and $\mathbf{b} = \langle 2, 3, b \rangle$ are parallel, then $\mathbf{a} \times \mathbf{b} = \mathbf{0} \Leftrightarrow$

$$\mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -1 & a & 3 \\ 2 & 3 & b \end{vmatrix} = (ab - 9)\mathbf{i} - (-b - 6)\mathbf{j} + (-3 - 2a)\mathbf{k} = 0\mathbf{i} + 0\mathbf{j} + 0\mathbf{k} \Leftrightarrow ab - 9 = 0, b + 6 = 0, \text{ and}$$

$-3 - 2a = 0$. Solving, we find $a = -\frac{3}{2}$ and $b = -6$.

11.5 Lines and Planes in Space

ET 10.5

3. Parametric equations: $x = 1 + 2t, y = 3 + 4t, z = 2 + 5t$. Symmetric equations: $\frac{x-1}{2} = \frac{y-3}{4} = \frac{z-2}{5}$.

7. Let $A(2, 1, 4)$ and $B(1, 3, 7)$. Then $\mathbf{v} = \overrightarrow{AB} = \langle -1, 2, 3 \rangle$ is parallel to the required line. Thus, parametric equations of the line are $x = 2 - t, y = 1 + 2t, z = 4 + 3t$ and symmetric equations are $\frac{x-2}{-1} = \frac{y-1}{2} = \frac{z-4}{3}$.

14. Suppose L_1 and L_2 intersect at the point $P_0(x_0, y_0, z_0)$. Then there exist numbers t_1 and t_2 such that

$$\left. \begin{array}{l} 4 + t_1 = 6 + 2t_2 \\ 5 + t_1 = 11 + 4t_2 \\ -1 + 2t_1 = -3 + t_2 \end{array} \right\} \text{ Solving the first two equations simultaneously, we find } t_1 = -2 \text{ and } t_2 = -2. \text{ Substituting}$$

these values into the third equation gives $-5 = -5$, so the solution to the system is $t_1 = t_2 = -2$. Therefore the point of intersection is $(2, 3, -5)$. The required line is parallel to the vector $\mathbf{v} = 4\mathbf{i} + 5\mathbf{j} + 2\mathbf{k}$ and so parametric equations of the required line are $x = 2 + 4t, y = 3 + 5t, z = -5 + 2t$.

27. A normal to the given plane is $\mathbf{n} = \langle 2, 3, -1 \rangle$. Because the required plane is parallel to the given plane, \mathbf{n} is also normal to the required plane, so an equation is $2(x - 3) + 3(y - 6) - 1(z + 2) = 0 \Leftrightarrow 2x + 3y - z = 26$.

31. Let $A(1, 0, -2)$, $B(1, 3, 2)$, and $C(2, 3, 0)$. Then $\overrightarrow{AB} = \langle 0, 3, 4 \rangle$ and $\overrightarrow{AC} = \langle 1, 3, 2 \rangle$. A normal to the required plane is

$$\mathbf{n} = \overrightarrow{AB} \times \overrightarrow{AC} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 0 & 3 & 4 \\ 1 & 3 & 2 \end{vmatrix} = \langle -6, 4, -3 \rangle, \text{ so an equation of the plane is } -6(x - 1) + 4(y - 0) - 3(z + 2) = 0 \Leftrightarrow$$

$$6x - 4y + 3z = 0.$$

33. Let $P(1, 3, 2)$. Setting $t = 0$ gives the point $Q(1, -1, 3)$ on the line. Also, a vector in the same direction as the line is

$$\mathbf{v} = \langle 1, -2, 2 \rangle, \text{ so a vector normal to the required plane is } \mathbf{n} = \overrightarrow{PQ} \times \mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 0 & -4 & 1 \\ 1 & -2 & 2 \end{vmatrix} = -6\mathbf{i} + \mathbf{j} + 4\mathbf{k}, \text{ and an equation of}$$

the plane is $-6(x - 1) + 1(y - 3) + 4(z - 2) = 0 \Leftrightarrow 6x - y - 4z = -5$.

37. Let $P(2, 1, 1)$ and $Q(-1, 3, 2)$, so $\vec{PQ} = \langle -3, 2, 1 \rangle$. If $\mathbf{n} = \langle 2, 3, -4 \rangle$ is normal to the given plane, then a normal to the

required plane is $\vec{PQ} \times \mathbf{n} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -3 & 2 & 1 \\ 2 & 3 & -4 \end{vmatrix} = -11\mathbf{i} - 10\mathbf{j} - 13\mathbf{k} = -(11\mathbf{i} + 10\mathbf{j} + 13\mathbf{k})$. Thus, an equation of the required

plane is $11(x - 2) + 10(y - 1) + 13(z - 1) = 0 \Leftrightarrow 11x + 10y + 13z = 45$.

43. A normal to the plane $x + y + 2z = 6$ is $\mathbf{n} = \langle 1, 1, 2 \rangle$ and a vector parallel to the line

$L : x = 1 + t, y = 2 + t, z = -1 + t$ is $\mathbf{v} = \langle 1, 1, 1 \rangle$, so the angle between the normal to the plane and the line is

$$\theta = \cos^{-1} \left(\frac{|\mathbf{n} \cdot \mathbf{v}|}{|\mathbf{n}| |\mathbf{v}|} \right) = \cos^{-1} \left(\frac{|\langle 1, 1, 2 \rangle \cdot \langle 1, 1, 1 \rangle|}{\sqrt{1+1+4} \sqrt{1+1+1}} \right) = \cos^{-1} \frac{4}{\sqrt{6}\sqrt{3}} \approx 19.5^\circ. \text{ Therefore, the required angle is about } 90^\circ - 19.5^\circ = 70.5^\circ.$$

47. A normal to the plane $2x + 4y - 3z = 4$ is $\mathbf{n} = \langle 2, 4, -3 \rangle$. Since the line is perpendicular to the plane, its direction is given by $\mathbf{v} = \mathbf{n}$, so parametric equations of the line are $x = 2 + 2t, y = 3 + 4t, z = -1 - 3t$.

50. The line of intersection of the two planes is defined by the system $\left. \begin{array}{l} x - y + 2z = 1 \\ 2x + 3y - z = 2 \end{array} \right\}$ To find two distinct points on

the line, we take $z = 0$ and $z = 1$ successively to obtain $\left. \begin{array}{l} x - y = 1 \\ 2x + 3y = 2 \end{array} \right\}$ and $\left. \begin{array}{l} x - y = -1 \\ 2x + 3y = 3 \end{array} \right\}$ Solving each system,

we find the points to be $P(1, 0, 0)$ and $Q(0, 1, 1)$. Letting $R(3, 4, 1)$ denote the given point, we see that a normal to the

required plane is $\vec{RP} \times \vec{RQ} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -2 & -4 & -1 \\ -3 & -3 & 0 \end{vmatrix} = -3\mathbf{i} + 3\mathbf{j} - 6\mathbf{k} = -3(\mathbf{i} - \mathbf{j} + 2\mathbf{k})$. Taking $\mathbf{n} = \mathbf{i} - \mathbf{j} + 2\mathbf{k}$ and $R(3, 4, 1)$,

we find an equation of the required plane to be $(x - 3) - (y - 4) + 2(z - 1) = 0 \Leftrightarrow x - y + 2z = 1$.

55. To find the distance between $P(3, 1, 2)$ and the plane $2x - 3y + 4z = 7 \Leftrightarrow 2x - 3y + 4z - 7 = 0$, we write

$$\mathbf{n} = \langle a, b, c \rangle = \langle 2, -3, 4 \rangle \Rightarrow D = \frac{|2(3) - 3(1) + 4(2) - 7|}{\sqrt{2^2 + 3^2 + 4^2}} = \frac{4\sqrt{29}}{29}.$$